

# "Say What?"

## Youth-Led Qualitative Data Collection & Analysis

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# Introductions

- Name
- Title
- Organization
- In your position, do you work directly with youth?



**Image description:** Simple drawing of a person with long wavy hair waving inside the window of a blue name-tag reading 'hello my name is.'

# Agenda

1. Introductions, opening reflection
2. Youth-Led Research, Analysis and Culturally Responsive Evaluation (CRE)
3. Qualitative Data Collection Methods for Youth Evaluators
  - a. Talking Circles
  - b. Ripple Effect Mapping
  - c. Digital Storytelling
4. Transforming Qualitative Data into powerful stories
5. Organizational capacity building

# Reflection: Mentimeter

<https://www.menti.com/alygp965jux9>



# Learning Outcomes



## Develop

Culturally Responsive Evaluation (CRE)- focused qualitative data collection tools, such as talking circles and Ripple Effect Mapping, tailored to youth leadership



## Apply

Accessible qualitative analysis techniques and strategies for youth-a data collection and analysis



## Explore

Strategies for youth-led qualitative data collection methods in uplifting youth voice within organizational structures

**Image descriptions:** 1) a light bulb lit up and an arrow pointing to a cog, 2) one hand holding a brain and an arrow pointing to a second hand holding two cogs, 3) a magnifying glass over a lit up light bulb

# Foundational Principles of Youth-Led Research & Culturally Responsive Evaluation

# Youth Voice & Participatory Research

**Definition:** Research methodologies that actively involve youth as co-creators and decision-makers in the research process

## Key Principles

Recognize youth as experts of their own experiences

Challenge traditional power dynamics

Create spaces for meaningful youth participation and leadership

Resource

[YPAR HUB](#)

# Effective Youth-led Analysis



Flexible, engaging processes



Multiple analysis pathways



Strong support structures



Clear, ethical guidelines



Meaningful youth leadership

**Image descriptions:** 1) two hands bending a bar, 2) three arrows pointing in different directions, 3) three layers of triangles stacked on each other, 4) a magnifying glass and an open book, 5) a person holding a flag

[Resource](#)

[Space and Places](#)



# Culturally Responsive Evaluation (CRE) Core Competencies

Resource

[Guide to conducting culturally responsive evaluation](#)



Respecting cultural  
contexts & lived  
experiences



Acknowledging  
systemic inequities



Designing research  
methods that are  
inclusive &  
representative

**Image descriptions:** 1) two people shaking hands, 2) two cogs, 3) two hands holding three people

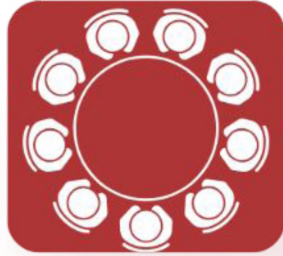
# Qualitative Data Collection Methods for Youth Evaluators



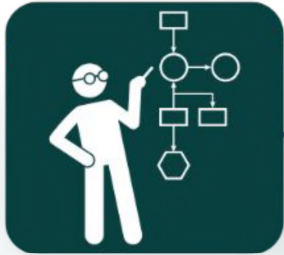
# Talking Circles

# Talking Circles

Circular seating arrangement, symbolizing equality



Structured speaking protocols



Example

[Three Promising Practices to Make Program Evaluation with Indigenous Youth Meaningful](#)

**Description:** Indigenous-rooted methodology emphasizing collaborative dialogue and collective wisdom



Emphasis on deep listening & respect



Culturally grounded communication & approach

Resource

[Talking Feathers for Sharing and Restorative Justice Circles](#)

**Image descriptions:** 1) people seated in a circle, 2) an ear listening, 3) a person pointing to a chart, 4) intertwined people surrounding a globe

# Youth Leadership Strategies

Recruit youth co-facilitators to

- Design **discussion guidelines**
- Create **inclusive participation protocols**
- Develop **conversation prompts**
- Design a **welcome activity**



Image description: youth seated in a circle

# Technological Tools for Talking Circles

## Digital Collaboration Tools



padlet



**Image description:** a tan box labeled 'digital collaboration tools,' within the box are the logos for MURAL, padlet, and Microsoft Whiteboard

**Image description:** a tan box labeled, 'virtual talking circle platforms,' within the box are the logos for Google Meet, Zoom, Gather, and Microsoft Teams

## Virtual Talking Circle Platforms



Google Meet



zoom



Gather



## Audio/Visual Documentation



Otter.ai



loom

**Image description:** a tan box labeled, 'audio/visual documentation,' within the box are the logos for Otter.ai and Loom



# Hands-On Activity

Talking Circle Facilitation & Analysis With Youth

# Breakout Groups

1. Look at the different components of the 'Talking Circles' activity in the [resource guide](#)
2. In groups of 5-6, address the following questions:
  - a. What would/does that look like in practice/implementation?
  - b. How could/do you incorporate youth to lead components?
  - c. How would/do you incorporate culturally responsive or equity considerations?
  - d. What resources might be needed?



**Image description:** four people framed by cogs working collaboratively

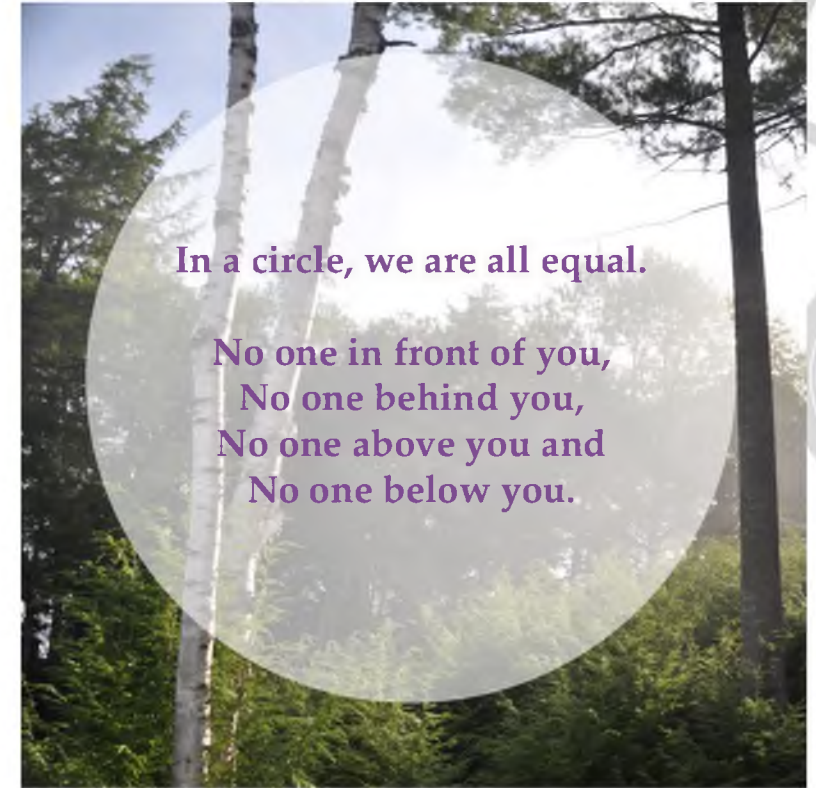


# Talking Circle facilitation

1. Practice with youth, discuss, role play with youth leaders:
  - Develop respectful speaking guidelines
  - Create inclusive communication norms
  - Practice active and empathetic listening
  - Explore cultural protocols for dialogue

## Resource

[Talking Feathers for Sharing and Restorative Justice Circles](#)



**Image description:** a quote overlaid on a forest background

**e|elevate**  
YOUTH CALIFORNIA

# Talking Circle facilitation

## 2. Youth-Led activities:

- a. Welcome, norms/intentions, icebreaker
- b. Circle Reflection Maps
  - Create visual mind maps of key discussions
  - Identify emerging patterns
  - Note powerful quotes and moments
  - Emotional tone, experiences, non-verbal cues
- c. Theme Development
  - Youth generate their own coding categories
  - Create youth-friendly names for themes
  - Design visual symbols for different types of insights

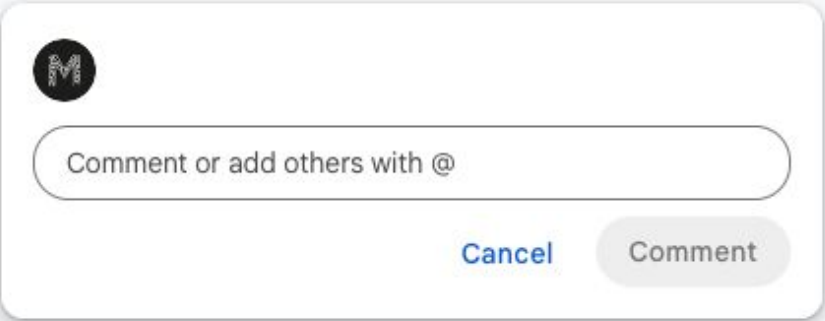
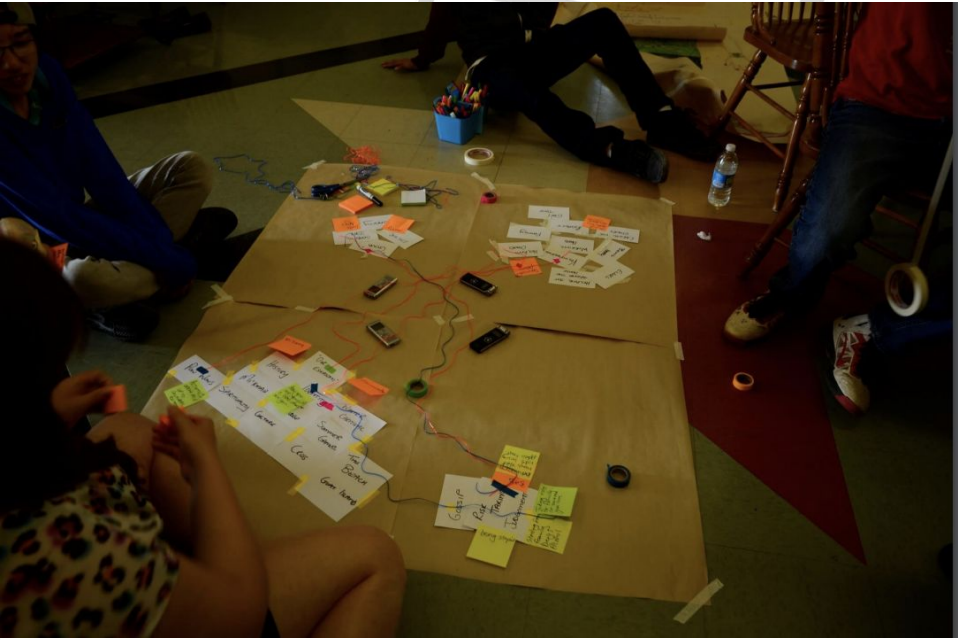
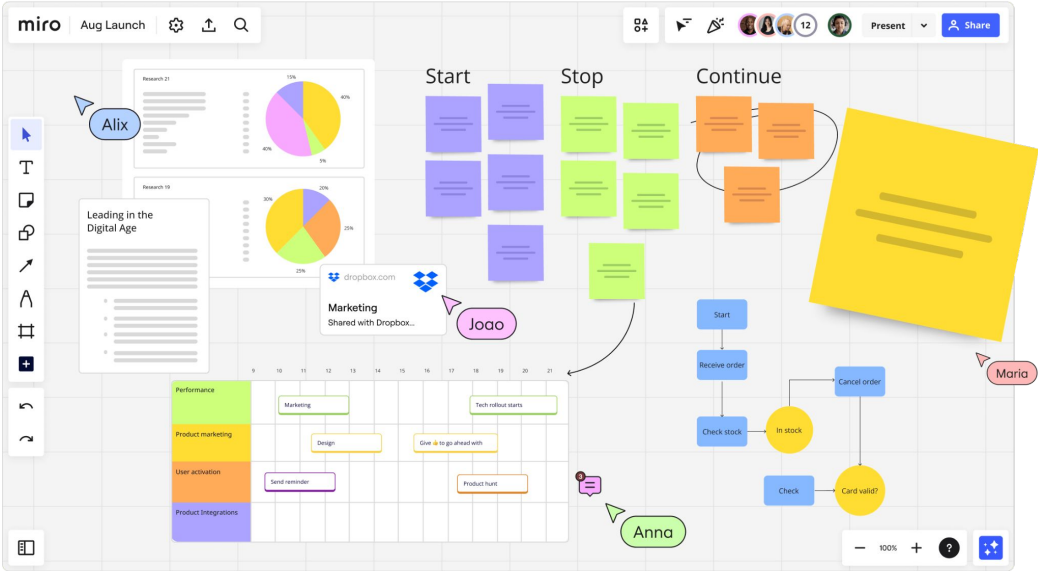
### Resource

[Analyzing data with youth: A guide to conducting thematic analysis](#)

### Example

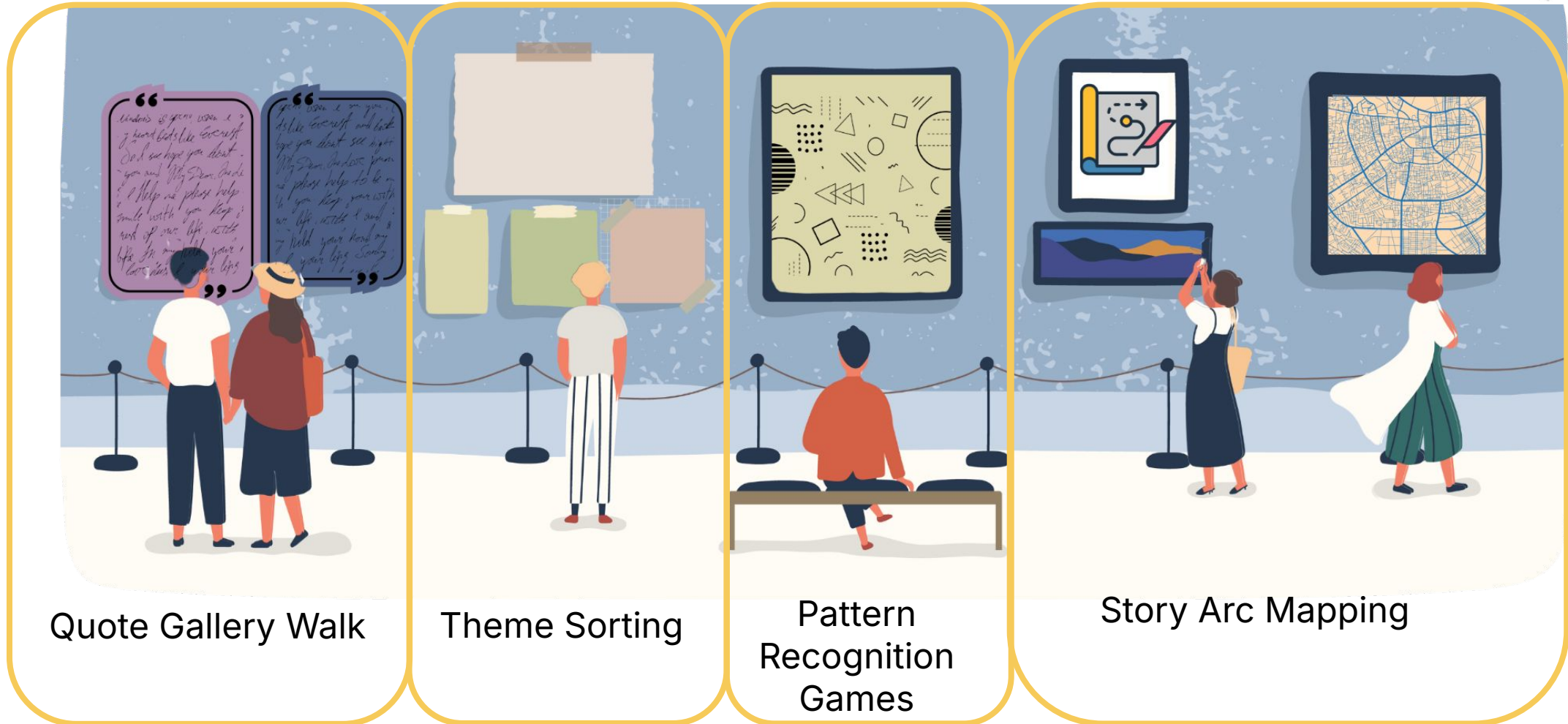
[Space and Places Data Analysis Manual](#)

# Deep Analysis Interactive Coding Process



Resource [Tagcrowd](#)

# Analysis Activities



Quote Gallery Walk

Theme Sorting

Pattern Recognition Games

Story Arc Mapping

**Image description:** four vignettes of people in an art gallery, but the art has been replaced by quotes, sticky notes, a pattern, and maps

# Synthesis: Collective Meaning-Making

- Create **visual representations** of findings
- Develop **youth-centered narratives**
- Design **creative presentation formats**



**Image description:** a bird's-eye view of four people seated at a table drawing

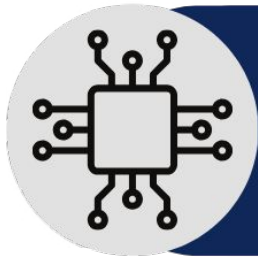
# Ripple Effect Mapping

# Ripple Effect Mapping

**Methodology:** Visual participatory method for understanding impact through shared ownership of data collection and meaning making with stakeholders

## Resource

[Ripple Effect Mapping Tool Kit](#)



**General Components:** collaborative visual change mapping

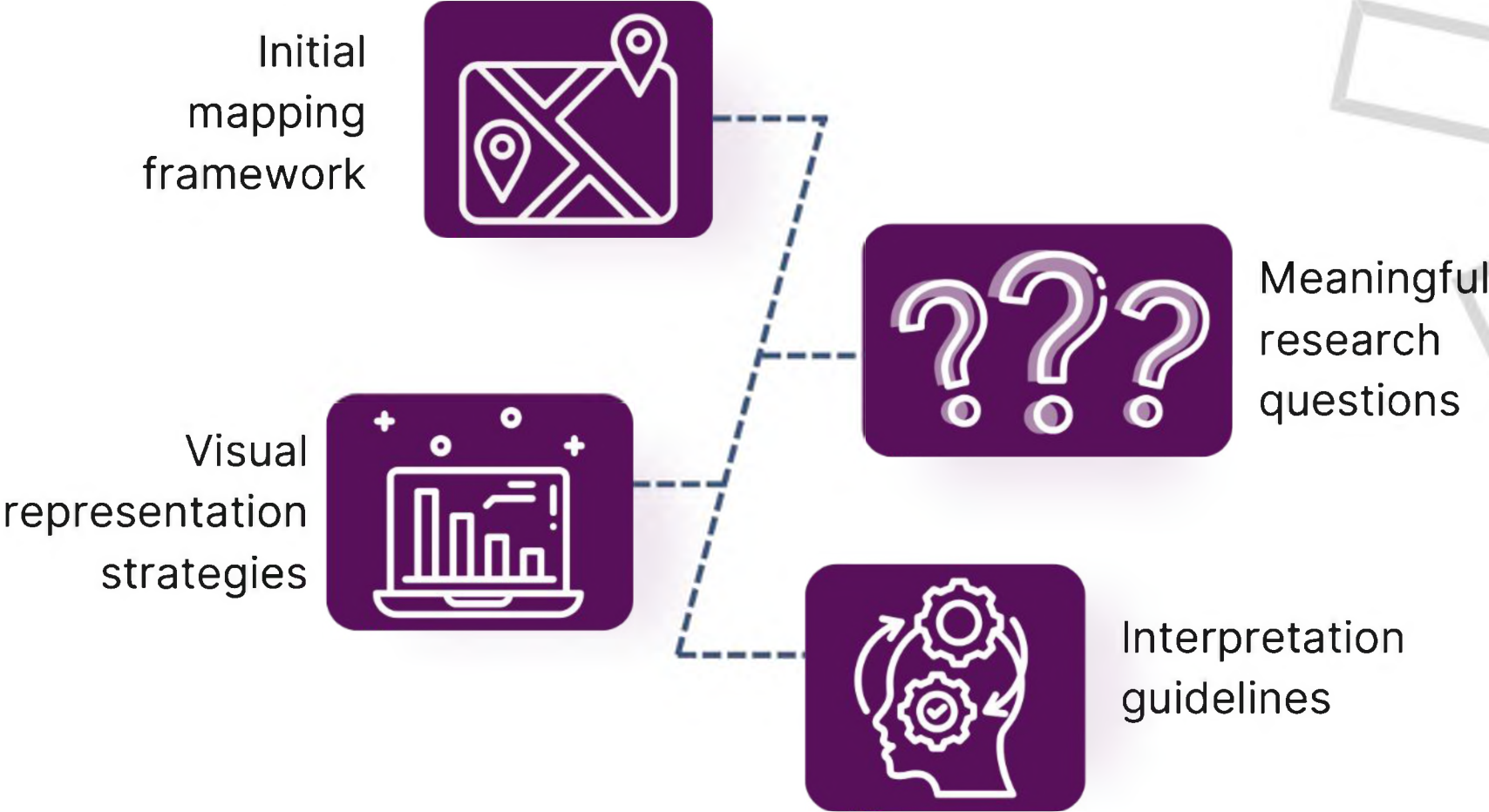
**Image description:** a square surrounded by three squiggles on each side



**Benefits:** understanding interconnected impacts of change

**Image description:** a hand holding four plus signs

# Youth Co-Researchers Design

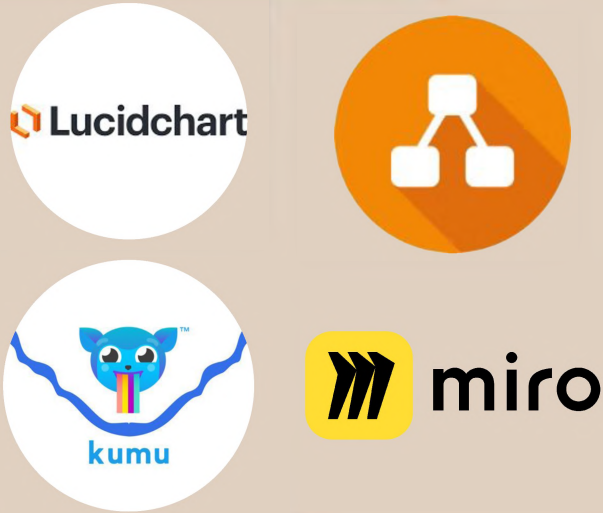


**Image descriptions:** 1) a map, 2) three question marks, 3) a laptop displaying a graph with sparkles above the laptop, 4) the profile of a head with linked cogs working together



# Technological Tools for Ripple Effect Mapping

## Digital Mapping Platforms



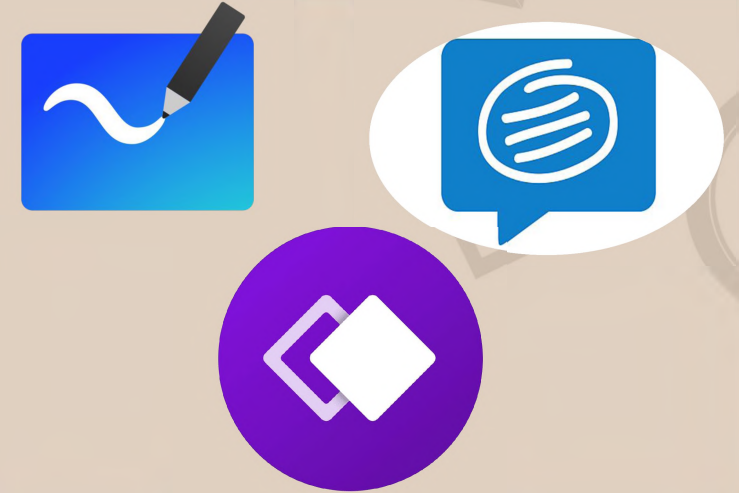
**Image description:** a tan box labeled, 'digital mapping platforms,' within the box are the logos for LucidChart, Kumu, draw.io, and Miro

**Image description:** a tan box labeled, 'data visualization,' within the box are the logos for Tableau Public, Canva, Coggle, and Venngage

## Data Visualization



## Collaborative Analysis



**Image description:** a tan box labeled, 'collaborative analysis,' within the box are the logos for Microsoft Whiteboard, Conceptboard, and Whimsical

# Outline for Ripple Effect Mapping Session With Youth

## Pre-Mapping Workshop

- Youth-led platform training
- Collaborative question development
- Mapping methodology explanation

## Collaborative Analysis

- Small group interpretation sessions
- Cross-group dialogue
- Collective meaning generation

## Interpretation Workshop

- Youth-led data narrative creation
- Critical reflection on systemic insights
- Develop collective storytelling approach



## Initial Mapping Phase

- Individual experience documentation
- Color-coded impact tracking
- Layered visual storytelling

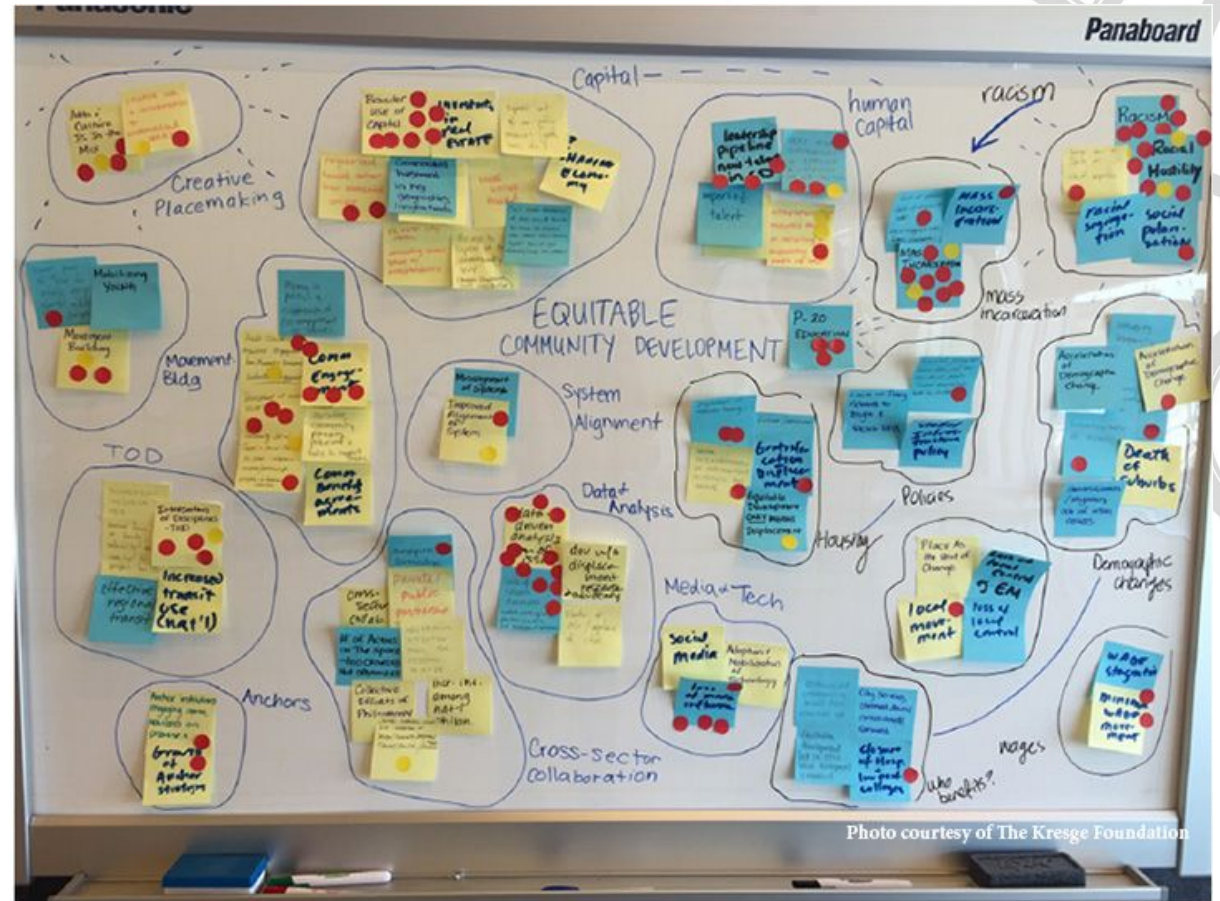
## Systems Thinking Exploration

- Identify interconnected impacts
- Trace unexpected relationship patterns
- Challenge lineage cause-effect models

**Image descriptions:** 1) a light bulb with a lightning bolt in it, 2) two sticky notes, 3) three hands putting three puzzle pieces together, 4) five interconnected cogs encircling a larger cog, 5) the profile of a head with two connected cogs inside it

# Hands-On Activity

## Ripple Effect Mapping



**Image description:** a ripple or trend map of topics with sticky notes

[FSG New systems thinking tool: Trend Mapping](#)

# Group Discussion

- What might you use this exercise for in your program?
- How could you prepare youth to lead components?
- What resources might be needed?

## Resource

[REM: Amplifying Our Collective Impact & Story: Philanthropy Together](#)



**Image description:** four people putting together puzzle pieces



# Digital Storytelling

# Engagement Strategies



**Image description:** thirteen people encircled in a group hug

## Resource

[Logan Center for the Arts Digital Storytelling Initiative](#)



Use familiar digital platforms



Provide technical training



Create collaborative editing spaces

**Image descriptions:** 1) a computer monitor displaying a cog encircled with a megaphone, ad, bullseye target, document, and video strip, 2) a cog eclipsed by a light bulb containing half a brain and half a cog, 3) three hands putting three puzzle pieces together

# Youth Leadership Framework



Resource

[Young Storytellers Program](#)



**Image description:** a young person wearing headphones choosing from a light bulb, sticky note, or play button

# Technological Tools for Digital Storytelling

## Video & Audio Platforms



**Image description:** a tan box labeled, 'video & audio platforms,' within the box are the logos for WeVideo, Kapwing, Clipchamp, and LMMS

**Image description:** a tan box labeled 'storytelling specific tools,' within the box are the logos for Adobe SPark, Storybird, Book Creator, and Canva

## Storytelling Specific Tools



## Collaborative Platforms



**Image description:** a tan box with labeled, 'collaborative platforms,' within the box are the logos for Padlet and Mural



# Transforming Qualitative Data Into Powerful Stories

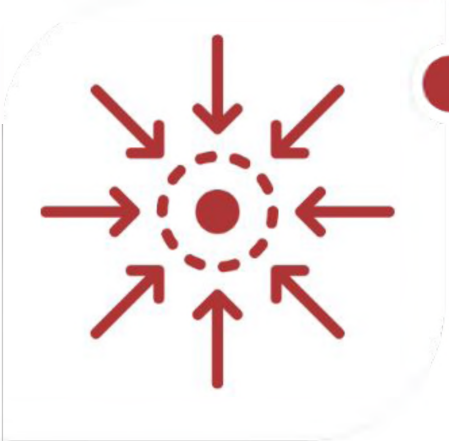
# Collective Storytelling

**Honor complexity**



**Challenge dominant narratives**

**Center participant experiences**



**Generate collective understanding**

**Image descriptions:** 1) a complicated knot, 2) silhouettes of David and Goliath, 3) eight arrows pointing at a center, 4) two people thinking, represented by a cloud with a check mark in it, a wave length connects them

# Thematic Weaving



**Connect**  
individual stories

**Highlight**  
collective insights

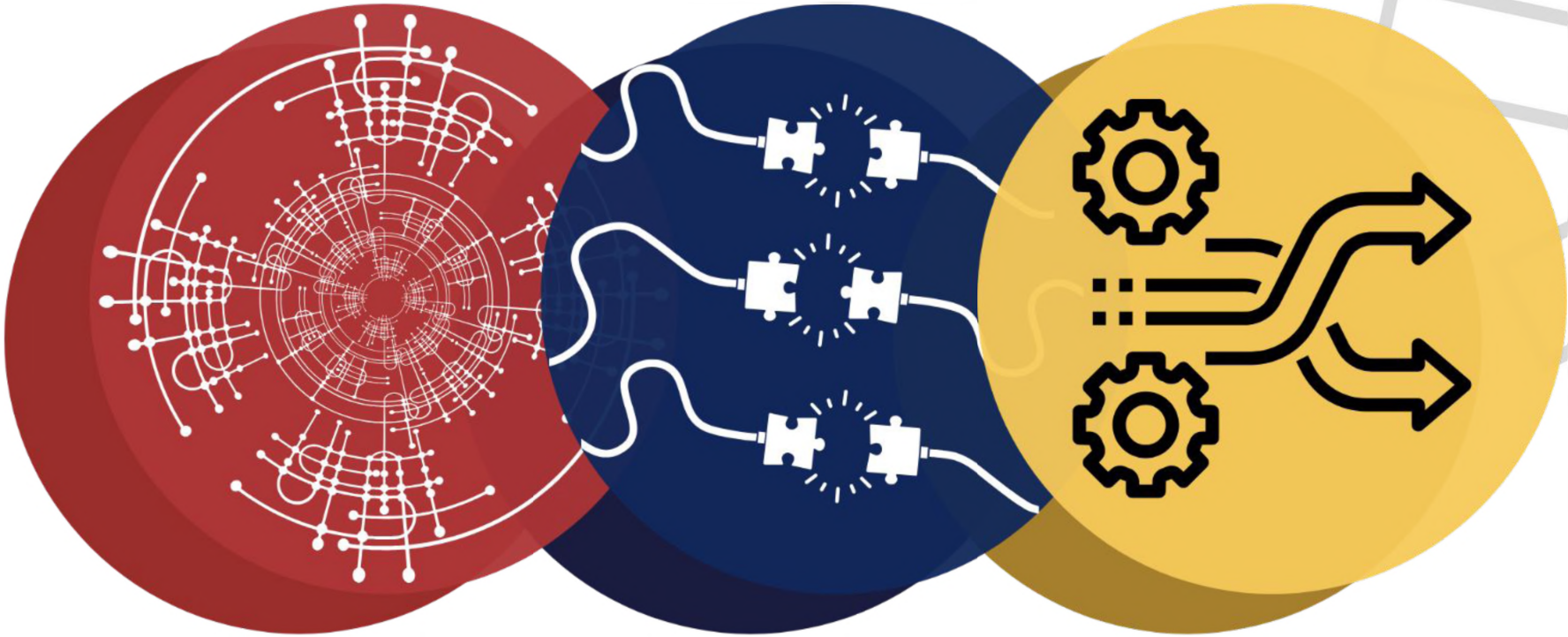
**Preserve**  
individual voices

**Image descriptions:** 1) two hands weaving, 2) three highlighters, 3) two hands with a jar of preserves

**Resource**

[Better Evaluation:  
Thematic Coding](#)

# Systems Storytelling



**Track**

complex interactions

**Show**

unexpected connections

**Illustrate**

change processes

**Image descriptions:** 1) a complicated web of interacting lines, 2) several puzzle pieces on strings connecting, 3) a shuffle sign with two cogs

# Organizational Capacity Building for Youth-led Data Collection & Analysis

# Capacity building for youth-led data collection and analysis

## Capacity Building

- Training staff and youth in qualitative methods
- Building in time for data collection, theme analysis, and meaning-making
- Having a clear evaluation plan

## Other important factors:

- Youth consent/assent
- CRE implications for risk, power dynamics, structure of program
- Bringing back information to participants

# We'll see you in TA sessions!

[TA sign up sheet](#)

TA structure:

- 50 min sessions with MG TA lead

TA Topics:

- Phases of Culturally Responsive Evaluation
- Developing Data Collection Tools
- Qualitative Data Collection Methods
- Qualitative Analysis Techniques

# Thank you!

## *Questions & Comments?*



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# Resources

- [Participatory Action Research Collective](#)
- [Community Science Institute](#)
- [Indigenous Research Methods Network](#)
- MPHI CRREEE Considerations:  
<https://mphio.org/wp-content/uploads/2022/05/Considerations-for-Conducting-Evaluation-Using-a-Culturally-Responsive-and-Racial-Equity-Lens.pdf>
- YPE resources:
  - [YPAR HUB](#)
  - [Youth Participatory Evaluation Practice Guide](#)
- Youth voice and Advisory guide: <https://iel.org/youth-voice-in-community-schools/>
- Evaluation tools:
  - [photovoice](#), [journey mapping](#), [world cafe](#)
  - [Youth Program Quality Observation tool](#)
- Data party toolkit: <https://4h.ucanr.edu/files/289885.pdf>
- Analyzing Data with Youth:  
<https://youthspacesandplaces.org/wp-content/uploads/2015/09/Spaces-and-Places-Data-Analysis-Manual.pdf>
- [Guide to conducting culturally responsive evaluation](#)

# References

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  - Youth Participatory Action Research Network
  - Community Science Institute
  - Indigenous Research Methods Network
- Talking Circles
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  - Kovach, M. (2009). Indigenous Methodologies: Characteristics, Conversations, and Contexts
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  - Hull, G. A., & Katz, M. L. (2006). Crafting an Agentive Self: Case Studies of Digital Storytelling
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